

ANTON BOY ADVANCE

ANTON K BLAST



DESTRUCTION BOOKLET

WARNING: PLEASE CAREFULLY READ THE DESTRUCTION BOOKLET WITH THIS PRODUCT BEFORE USING YOUR COMPUTER, MY BOOZE, MY STUFF OR ACCESSORIES. THE BOOKLET CONTAINS IMPORTANT ART AND JUNK.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

! WARNING - Fun



A small number of "humans" (roughly 1 in 4000, or "one unlucky legend") may experience NOT ENJOYING PLAYING THIS GAME triggered by flashing lights, explosive effects, or Anton's raw, unfiltered blast energy ("blanergy") — even if they've never had issues before. We call this a "skill issue" and you should remind them of it often.

If you have ever experienced a skill issue before, consult a gaming professional before playing this game. Or don't. I don't care.

Parents or guardians should supervise children while they play, specifically to stunt on them. They may experience:

**Sweating
Confusion**

**Involuntary movements
Losing**

**Blast processing
Tummy tumbles**

To reduce the likelihood of a skill issue while playing ANTONBLAST:

1. Sit or stand as close to the screen as reasonably possible.
2. Play on the smallest available screen.
3. Continue to play if you are exhausted, sleep-deprived, or emotionally unprepared.
4. Play in a dark room or "hole".
5. Take a 10–15 minute break every hour to remind people you're better than them.

WARNING: WOULD YOU *BLAST* AN *ANTON* ?



**IMPORTANT LEGAL INFORMATION - I HAVE TO INCLUDE
THIS OR ELSE I WILL BE SUED.**

⚠ WARNING - Copyright

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All rights reserved. No part of this booklet may be reproduced in any form without permission. Well... maybe for the right price... Please contact me if you'd like to purchase the movie rights. I need money.

This is a work of fiction. Names, characters, businesses, places, events, locales, and incidents are either the products of the author's imagination or used in a fictitious manner. Any resemblance to actual persons, living or dead, or actual events is purely coincidental and genuinely alarming.

ANTONBLAST *Destruction Booklet* © MMXXVI by Summitsphere.

Collated by JobJobLLC. Printed with the help of @nosey_tengu.

First (and Probably Only) Edition.

Printed in my basement with love, grease, and ink.

THIS PRODUCT HAS BEEN RATED BY COMMON SENSE,
BASIC PATTERN RECOGNITION, AND EYEBALLS.

THIS GAME CONTAINS EXTENSIVE FANTASY VIOLENCE, CARTOON
MAYHEM, LOUD NOISES, STRONG LANGUAGE, AND THE CASUAL,
UNREPENTANT USE OF TOBACCO PRODUCTS BY A FICTIONAL
CHARACTER WHERE YOU GO INTO THEIR BODY AND YOU SEE THEIR
LUNGS. YEAH, IT IS WEIRD.

IMPORTANT STIPULATION REGARDING FANTASY VIOLENCE:

ALL VIOLENCE DEPICTED HEREIN IS FANTASY VIOLENCE, MEANING IT
IS COMPLETELY EXAGGERATED, PHYSICALLY IMPOSSIBLE, AND
OCCURS IN A WORLD WHERE PHYSICS, CONSEQUENCES, AND BASIC
MEDICAL SCIENCE HAVE BEEN THROWN ABOUT LIKE A RAGDOLL AND
SET ON FIRE. CHARACTERS MAY BE EXPLODED, CRUSHED, LAUNCHED,
OR OTHERWISE OBLITERATED AND THEN IMMEDIATELY WALK IT OFF.
THIS IS NOT REAL LIFE. PLEASE DO NOT ATTEMPT ANY OF THIS.
FOR THE LEGALLY CURIOUS: THE UNITED STATES SUPREME COURT, IN
BROWN V. ENTERTAINMENT MERCHANTS ASSOCIATION (2011),
ACKNOWLEDGED THAT VIOLENT CONTENT IN GAMES IS OFTEN
FANTASTICAL, STYLIZED, AND COMPARABLE TO CLASSIC FAIRY TALES
AND CARTOONS. THE KIND WHERE PEOPLE GET EATEN BY WOLVES OR
DROPPED OFF CLIFFS AND EVERYONE TURNS OUT (MORE OR LESS)
FINE. THIS GAME PROUDLY OPERATES IN THAT TRADITION, BUT
LOUDER AND MORE. YES AND!

IF YOU HAVE CONCERNS ABOUT THE APPROPRIATENESS OF THIS
CONTENT, PLEASE CONSULT:

- A TRUSTED ADULT (hi mom)
- JOBJOB

BY CONTINUING, YOU ACKNOWLEDGE THAT YOU UNDERSTAND WHAT
YOU ARE GETTING INTO, AND THAT YOU ARE OKAY WITH IT.

GOOD LUCK. BLAST RESPONSIBLY. OR DON'T.

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*According to the standards I was given and followed as
best as I could, this game meets our expectations for
quality, reliability, and entertainment value, assuming I
interpreted those standards correctly. I do not know
what I am doing, and if what I'm saying doesn't mean
anything to you then I don't know why I'm so
worried about it. If something is wrong, I
promise it was not intentional and I am
already thinking about it.*

SUMMITSPHERE



I'm sorry I'm trying to reassure you that this booklet was reviewed and approved by a real person
who was, at the time, trying very hard to be competent.



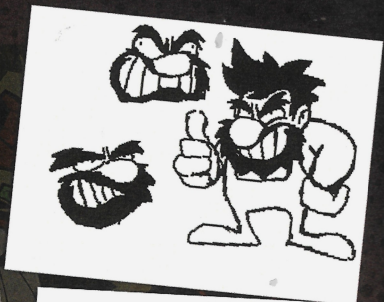
THIS GAME IS REALLY GOOD, I PROMISE. TELL
YOUR FRIENDS, WE WANT TO SELL MORE COPIES.



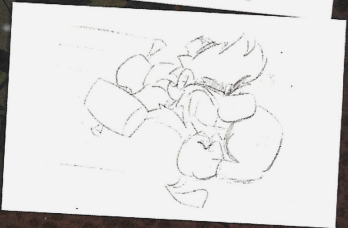
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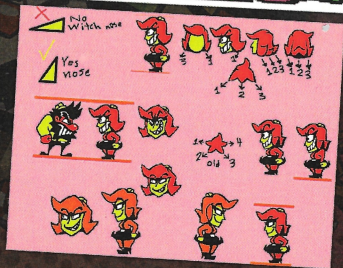
ANTON'S
READVENTURE

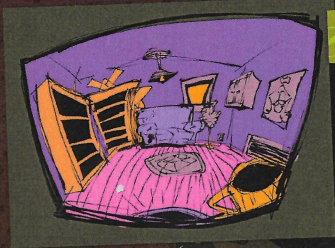


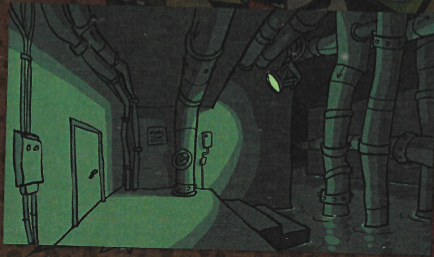
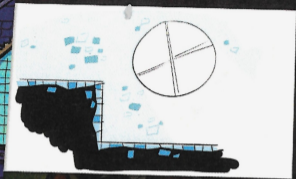
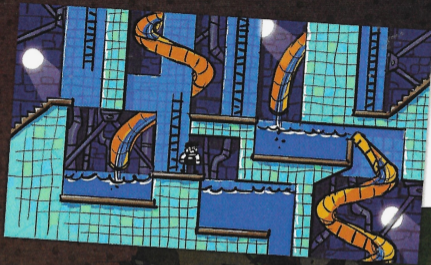


ANTON BLAST

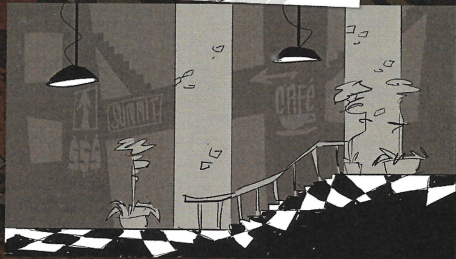
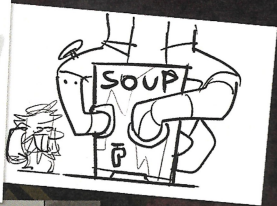


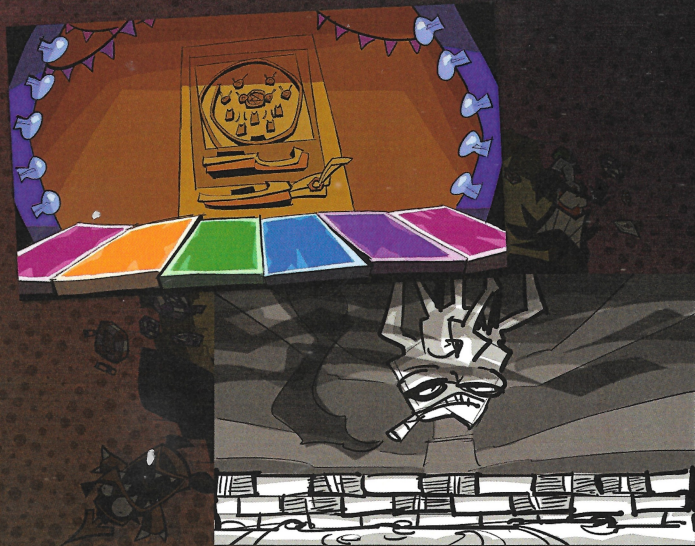


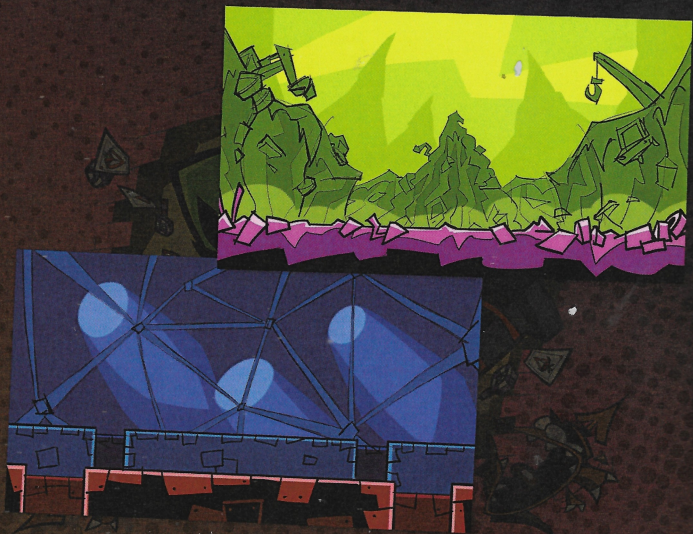


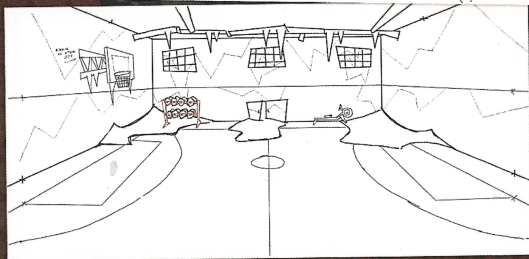
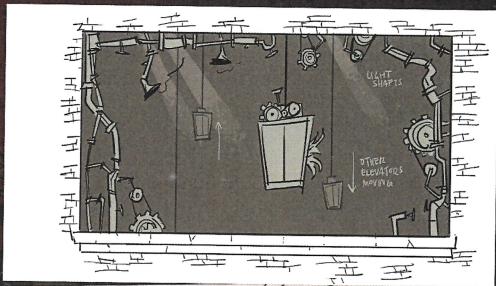














MIRROR LINE 6

"HE IS KNOWN BY BALL..."

MOLE FACTORY FLOOR
LOW ANGLE



SATAN LINE 7

"MOLES! I DEMAND YOU FIND THIS ANTOINE!"

SATAN FACE
EXTREME CLOSE UP



→ CONT.

"HE WILL COME RUNNING..."

LONG SHOT - CASTLE TOWER
THUNDER & LIGHTNING



→ CONT.

"... RESTEST BEING ON AND/OR IN THE PLANET!"



LONG, YET PAINT-MOVING, PAN UP FROM HELL, THEN THE EARTH, EVENTUALLY RESTING AT LOW ANGLE VIEW OF STREET OUTSIDE APARTMENT

SPACE AS PREVIOUS APARTMENT VIEW (ANGLE 2), ZOOMED + ROTATED

BACK TO APARTMENT ANGLE 1

ANNIE FACE
LOW UP



MOLES → SPIRITS GET SUCKED OUT DOOR



DOOR RINGS OFF FLOOR AND CLUCKS BACK ONTO ITS HINGES (AS IF FOOTAGE IS REVERSED)



ANTON IS SHOCKED (DEAD SILENCE)



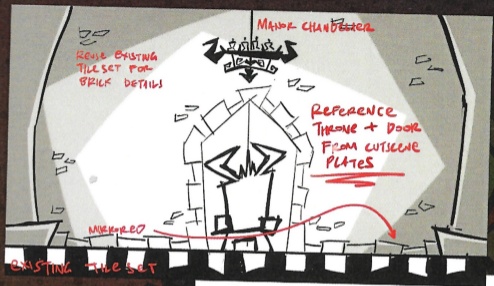
"ANNIE!!! YOU USELESS LUMP!"

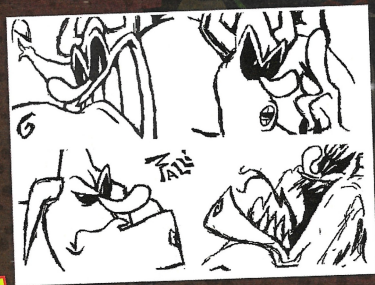


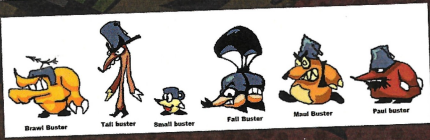
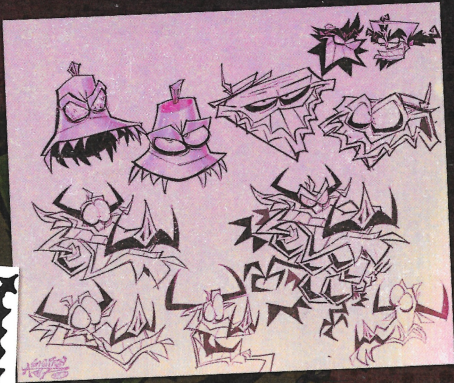
WHILE ANTON IS TELLING, SOUND OF UNSTICKING THEN ANNIE FALLS BACK ONTO SOFA



ANTON CONT. "LOOK WHAT YOU LET HAPPEN!"







Brawl Buster

Tall buster

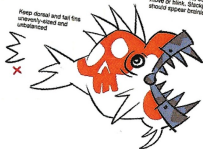
Small buster

Fall Buster

Maul Buster

Paul buster

Keep dorsal and tail fins unevenly-sized and unbalanced



Eye locks lifelines, doesn't move or blink. Slits/jaws should appear brainless

Add rest to eye if it does crowfoot c



CHARGE!!



When powering up chowder-like textures get swapped out



Mustache following lip contour



color separates shapes

Minimal overlap of details

Fewer more-defined shapes

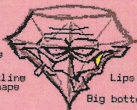
Limited color pallet = easier coloring



Eyes are small on the face - about an eye and a half from each side

Edges curve inward

Big square cheeks come off of face



Diamond shape is the same from all angles

Diamond outline retains shape

Lips can come off of face as needed

Big bottom lip

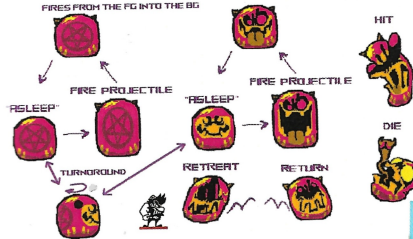




LONG
FA-
DING

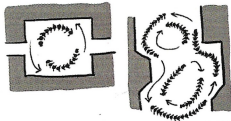


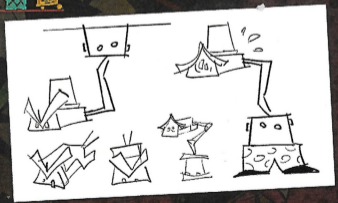
FIRES FROM THE FG INTO THE BG

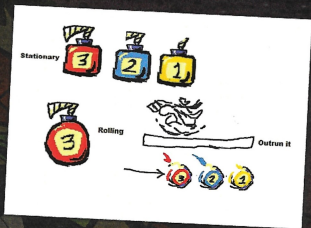
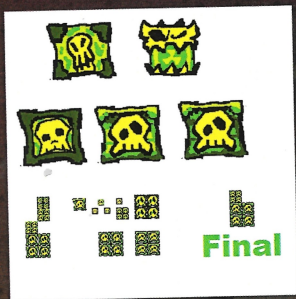


Leech

- SEGMENTED ENEMY (LIFE BOOLS)
STRIPES FOR HEAD AND BODY SEGMENTS
- MOVES ALONG PATHS.
PATHS WOULD USUALLY BE CIRCULAR BUT CAN BE LONG, COMPLEX SHAPES.
- PATHS CAN HAVE ANY NUMBER OF LOCATIONS
- SPEED AND LENGTH VARIABLE
- ANTON CAN'T DAMAGE OR REMOVE THEM, THEY ARE IMMUNE OBSTACLES









Remember for the spring, cut off the
bottom of the leg so there is already an
air flow



That ballroom is
intentionally tilted to the
right in the scene
The camera is 1/3 of the
ball's length to the right
after half of the ballroom
ball



Illustration Note

The character's right and
left legs are not the same
length. The right leg is
shorter.

Remember,
Always cut the leg off
the top of the spring, not
the bottom.

Every character, while
running, has a leg
that is not the same
length.

The spring always stays the
same length. The
character's leg
changes length.



Stretch frame

Recovery cut to frame

hold

Stretch frame

hold

Stretch

hold

Stretch frame

"Make the spring out of the ground"



Stretch

Top frame
"Stretch to the end of the leg"

Change

Stretch frame

hold

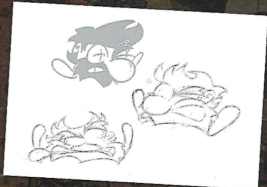
1. Scrunches in like a
spring, feet peelout



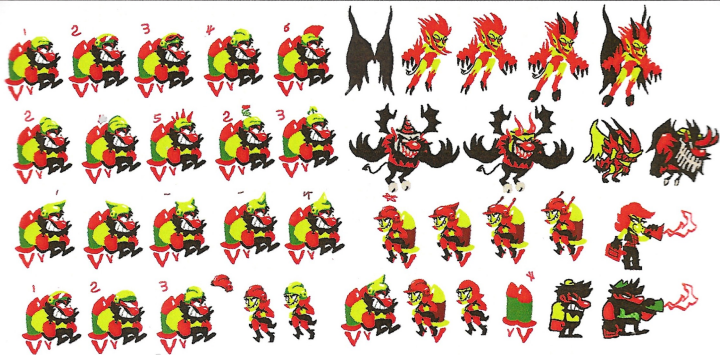
2. Cartoon run anticipation



spring gets
"released"







credits

**THE WORK PRESENTED IN THIS BOOK WOULD NOT
HAVE BEEN POSSIBLE WITHOUT THESE GREAT ARTISTS:**

Tony Grayson
Noah McAdams
Max Freeman
Miggy Lozoya
Juniper Bradley
Daniel O'Hare
Tyler Olson
Hari Edwin
Adam Keogh
Patrik Kancsár
Antonio J. Patiño
Ismael Roldán
Crisppyboat
Bernadette Perez

And you...



**THE
BACKERS!**

**NEED HELP WITH THE GAME,
GETTING GOOD OR *LIFE?***

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