

# Paladin Alter

## Instructions

※ Please read this instruction carefully before installing this mod.

If you have problems, please check whether it has been mentioned in the instruction first.



### 1. WARNING:

① It is NOT EASY to create this mod.

Please do NOT share it in public. Do NOT or make it available for secondary dissemination. Do NOT sales. This will seriously affect the enthusiasm of mod producers.

② Please don't modify this mod again and spread it. It doesn't matter if you use it yourself.

③ Please don't perform some high-risk behavior with this mod is activated, including but not limited to: screenshots with your ID, uploading screen recordings with your ID to the public platform, live broadcasts with your ID, etc. You will be responsible for the consequences.



### 2. Installation: Penumbra or Textools

Use Penumbra ✨ (Recommend!)

1. To have access to Dalamud and its plugins, you'll need to download XIV Launcher from this website: <https://goatcorp.github.io/faq/>
2. After setting up XIV Launcher, install Penumbra following this website: <https://reniguide.info/#installpenumbra>.
3. I highly recommend going through Penumbra's tutorial to learn how to use it properly. It's quick and easy to follow.
4. If it prompts you that this mod has some file conflicts with other mods, such as my Classic PLD, you can avoid conflict warnings by setting them different priorities.

Use Textools

1. Download and install TexTools using this link: <https://www.ffxiv-texttools.net>
2. Once TexTools is installed, double click on the .tmp2 modpack you want to install.
3. Open the game and the mod will be ready to use!



### 3. About Multihit:

Multihit is a plugin that can split flytext into several hits to enhance game combat feedback.

If you want use multihit function, Please follow the following steps:

1. Install by adding 3rd party repo:
  - Goba server: <https://raw.githubusercontent.com/Bluefissure/MultiHit/master/repo.json>
  - CN server: <https://raw.githubusercontent.com/Bluefissure/MultiHit/CN/repo.json>

If you need more help with plugins, please refer to.

<https://github.com/Bluefissure/MultiHit>

2. Enable Multihit Adaptation options in modpack.
3. Use multihit plugin to load the json files in “Multihit Presets=分段伤害预设” folder.

**Notice:** Not all skills with multihit preset have the "multihit" option in modpack, you just need to activate those with the option.

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### 4. About UI/Icon

If you use penumbra to install the modpack, you should also put the collection you are using into the

Interface collection in collection tab to active all UI/icon elements.

After you make change with UI/Icon element, please switch you job to refresh UI.

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Thank you for reading the instructions. If you like my mods, you can find more free skill mods I made on <https://www.xivmodarchive.com/user/192152>

You can also find other high-quality paid mods I made on <https://ko-fi.com/papapapachin>.

If you are willing to donate to support me, I will be very glad and have more motivation to create more mods.

Finally, thank you for your love and may you enjoy it~ ♥

