

Decker Shortcuts

Shortcut	Function	Realm
F1	Interact Mode	Tools
F2	Widget Mode	Tools
F3	Select Tool	Tools
F4	Draw Tool	Tools
F5	Lasso Tool	Tools
F6	Line Tool	Tools
F7	Flood Tool	Tools
F8	Polygon Tool	Tools
F9	Box Tool	Tools
F10	Filled Box Tool	Tools
F11	Oval Tool	Tools
F12	Filled Oval Tool	Tools
CTRL + L	Toggle "Listener" Tool	Decker Menu
CTRL + F	Toggle Full Screen Mode	Decker Menu
CTRL + Q	Quit Decker	Decker Menu
CTRL + O	"Open..." Dialog	File Menu
CTRL + S	"Save As" Dialog	File Menu
CTRL+SHIFT+C	"Cards" Menu	File Menu
CTRL+SHIFT+S	"Sounds" Menu	File Menu
CTRL+SHIFT+T	"Prototypes" Menu	File Menu
CTRL + A	Select All Images (or Widgets, if in Widget Mode)	Edit Menu
CTRL + X	Cut Selected Image(s)/Widget(s)	Edit Menu
CTRL + C	Copy Selected Image(s)/Widget(s)	Edit Menu
CTRL + V	Paste Selected Image(s)/Widget(s)	Edit Menu
CTRL + Z	Undo Last Action	Edit Menu
CTRL+SHIFT+Z	Redo Last Action	Edit Menu
CTRL + E	Open Current Card's Script	Card Menu
CTRL + D	Go to Deck Script (if in script viewer)	Card Menu
CTRL + R	X-Ray Specs (if in script viewer)	Card Menu
CTRL + P	Snap to Grid	View Menu
CTRL+SHIFT+O	"Widget Order" Dialog (if in Widget Mode)	Widgets Menu
]	Move Selected Widget(s) Forward	Widgets Menu
[	Move Selected Widget(s) Backward	Widgets Menu
ESC	Cancel or Exit Current Dialog	Misc
Drawing/Image Mode Shortcuts		
Shortcut	Function	Realm
0	Increment Current Brush Shape	Drawing
9	Decrement Current Brush Shape	Drawing
1	Open "Stroke Pattern" Dialog	Drawing
2	Open "Fill Pattern" Dialog	Drawing
3	Open "Brush Shape" Dialog	Drawing
RMB	Erase With Current Tool	Drawing
MMB	Set Pattern to Match Clicked Pixel	General
CTRL + LMB	Enter/Exit "Fat Bits" mode at click point	General
M	Toggle Menu Visibility	General
R	Toggle Transparency Mask Mode	General
T	Toggle Transparency Mode	General
U	Toggle Underpaint Mode	General
Y	Toggle Tracing Mode	General
J	Lighten Imported Image	Selection
K	Darken Imported Image	Selection
CTRL + ,	Rotate Left	Selection
CTRL + .	Rotate Right	Selection
CTRL + G	Tighten Selection	Selection
CTRL + I	Invert Selection	Selection