Name: _____   Background: _____

Species: _____   Level: _____

STATS [UNSPENT POINTS:_____]

Stat	Value
Strength	
Agility	
Mind	
Spirit	

Languages Known: _____

_____

CHARACTER ART

COMBAT QUICK REFERENCE

Dodge: Agility ÷ 2 = _____   **Armour DR:** _____

Parry: Melee ÷ 2 = _____   **Shield DR:** _____

Block: Block ÷ 2 + Shield Bonus = _____   **Hit Points (HP):** _____ / _____

Initiative: (Agility) = _____   **Mana Points (MP):** _____ / _____

Movement: _____ tiles per turn

FEATURES

Advantages: **Disadvantages:**

_____   _____

_____   _____

_____   _____

_____   _____

_____   _____

_____   _____

_____   _____

_____   _____

_____   _____

_____   _____

SKILLS [UNSPENT POINTS:_____]

(Base = Stat ÷ 4, rounded down | Tagged skills get +25)

BASIC SKILLS

Physical

Athletics (Str): _____ ☐

Acrobatics (Agi): _____ ☐

G-Suit (Agi): _____ ☐

Stealth (Agi): _____ ☐

Mental

Driving (Mind): _____ ☐

Piloting (Mind): _____ ☐

Mechanics (Mind): _____ ☐

Operations (Mind): _____☐

Xeno (Mind): _____ ☐

Investigation (Mind): ____ ☐

Perception (Mind): _____ ☐

Occult (Mind): _____ ☐

Robotics (Mind):_____ ☐

First-Aid (Mind):_____ ☐

Speech

Charisma (Spirit): _____ ☐

Fast Talk (Spirit): _____ ☐

COMBAT SKILLS

Melee & Unarmed

Unarmed (Agi): _____ ☐

Melee (Agi): _____ ☐

Energy Blade (Agi): _____ ☐

Ranged

Throwing (Agi): _____ ☐

Light Ranged (Agi): _____ ☐

Heavy Ranged (Agi): ____ ☐

Defense

Block (Agi): _____ ☐

MAGIC SKILLS

Offensive & Utility (Mind)

Evocation: _____ ☐

Conjuration: _____ ☐

Transmutation: _____ ☐

Illusion: _____ ☐

Divination: _____ ☐

Support (Spirit)

Enhancement: _____ ☐

Cursing: _____ ☐

WEAPONS, ARMOUR AND EQUIPMENT

Weapon	Skill %	Damage	Range	Capacity	Notes

Armour: _____ **DR:** _____
Shield: _____ **DR:** _____

Credits: _____

Gear & Items: _____
_____
_____
_____
_____
_____
_____
_____
_____
_____

Total Weight: _____ **Max Encumbrance:** _____ kg

DAMAGE, CONDITIONS & NOTES

Current HP: _____ **Current MP:** _____

Conditions / Status Effects: _____

Notes: _____
_____
_____
_____
_____
_____
_____
_____
_____
_____