

SPACE: 2002 VEHICLE RECORD

Ship Name: _____

Type: _____

Manufacturer: _____

Hull HP: ____ / ____

Crew Capacity: ____

Passengers: ____

Cargo: ____ tons

Range: ____ jumps

CREW POSITIONS

Pilot: _____

Piloting: ____%

-Role: Maneuver ship, evasive actions, initiative rolls

Gunner: _____

Heavy Ranged: ____%

-Role: Operate weapons, aim actions, fire

Engineer: _____

Mechanics: ____%

-Role: Repair systems, boost power, damage control

Operations: _____

Operations: ____%

-Role: Sensors, communications, jamming, scanning

Class: _____

STATS (VEHICLE SCALE)

Stat	Value
Strength	
Agility	
Mind	

Armour DR: ____

Shield DR: ____

Movement: ____ tiles per turn

Other: _____ Skill: ____%

Role:

WEAPONS & ARMAMENTS

Weapon	Skill %	Damage	Type	Range	Ammo	Notes

Power Source:

Special Abilities:

MODIFICATIONS & UPGRADES

Upgrade: _____ **Cost:** _____
Effect: _____

Upgrade: _____ Cost: _____
Effect: _____

Upgrade: _____ **Cost:** _____
Effect: _____

SYSTEM DAMAGE & STATUS

Current Hull HP: _____

Status: ☐ Operational ☐ Damaged ☐ Critical

Repair Notes:

CARGO & EQUIPMENT

Item	Quantity	Weight	Notes
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Total Weight: _____ **Max Capacity:** _____ tons

SHIP HISTORY & NOTES

Acquired:

Previous Owners:

Notable Events:

Custom Modifications/Paintjob:

Notes:

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